

4. Flirbocon (12 points). Consider the declarations below. Assume that Falcon extends Bird.

```
Bird bird = new Falcon();  
Falcon falcon = (Falcon) bird;
```

Consider the following possible features for the Bird and Falcon classes.
Assume that all methods are **instance methods** (not static!).

The notation
Bird::gulgate(Bird)
specifies a method called
gulgate with parameter
of type Bird from the
Bird class.

- F1. The Bird::gulgate(Bird) method exists.¹
- F2. The Bird::gulgate(Falcon) method exists.
- F3. The Falcon::gulgate(Bird) method exists.
- F4. The Falcon::gulgate(Falcon) method exists.

a) Suppose we make a call to `bird.gulgate(bird);`

Which features are sufficient **ALONE** for this call to compile? For example if feature F3 or feature F4 alone will allow this call to compile, circle F3 and F4 below.

F1 F2 F3 F4 Impossible

Select a set of features such that this call executes the Bird::gulgate(Bird) method. For example, if having features F2 and F4 only (and not F1 or F3) would result in Bird::gulgate(Bird) being executed, circle F2 and F4 below only.

F1 F2 F3 F4 Impossible

Select a set of features such that this call executes the Falcon::gulgate(Bird) method.

F1 F2 F3 F4 Impossible

b) Suppose we make a call to `falcon.gulgate(falcon);`

Which features are sufficient **ALONE** for this call to compile?

F1 F2 F3 F4 Impossible

Select a set of features such that this call executes the Bird::gulgate(Bird) method.

F1 F2 F3 F4 Impossible

Select a set of features such that this call executes the Bird::gulgate(Falcon) method.

F1 F2 F3 F4 Impossible

Select a set of features such that this call executes the Falcon::gulgate(Bird) method.

F1 F2 F3 F4 Impossible

Select a set of features such that this call executes the Falcon::gulgate(Falcon) method.

F1 F2 F3 F4 Impossible

¹ In other words, the Bird class has a method with the signature gulgate(Bird)